**Lab 13 Adding a JTextBox and a JTextArea**

Add a JTextField and a JTextArea to the frame. Initialize the field to an empty string and the text area to “||”. Modify the program so that the contents of the field are appended to the area each time the user clicks the button. For example, if the user enters “xxx” in the field and clicks the button three times, the area contains “||xxx||xxx||xxx||”.